POSITION: Full time tenure-track Assistant Professor position in time-based visual arts. Starting date is August 15, 2006.

QUALIFICATIONS: MFA or terminal degree in an appropriate field of study, professional or university teaching experience in computer and/or classical animation, or time-based media. Experience and competence in one or more of the following areas is highly desirable: Maya, 3D modeling, photography, and film-making.

RESPONSIBILITIES: To teach and develop animation, digital media, and associated courses for the art department and for the (MFA in DPA) Digital Production Arts program, a graduate program preparing students for the effects and animation industry. This program is jointly offered by Art, Computer Science, and Performing Arts departments. As a faculty member in the Art Department, the candidate selected will be fully involved in departmental activities, participate in programmatic activities related to both the undergraduate and graduate program offerings; pursue creative/research agenda towards a national level; provide service to the department, university and community.

DEPARTMENT: The Department of Art, with a faculty and professional staff of fifteen members, oversees an enrollment of approximately 100 art majors. Accredited by NASAD, the department offers MFA and BFA degrees in studio art with emphasis in ceramics, drawing, painting, photography, printmaking, and sculpture. Additionally, the department in conjunction with the Department of Computer Science developed an innovative interdisciplinary graduate program, which offers the MFA in Digital Production Arts (MFA-DPA) degree. It is anticipated that the person in this position would be the primary faculty member to participate with the MFA-DPA program. The Art Department is housed in Lee Hall, which also serves as home for the department of Architecture, Landscape Architecture and Planning, and Construction Science & Management, and which includes a spacious art gallery, art and architecture library, and Mac Lab.

UNIVERSITY AND COMMUNITY: Clemson University, with an enrollment of approximately 17,000 students and approximately 960 full time faculty, is South Carolina’s land grant institution. Clemson University was recently identified by Time Magazine as the public university of the year and ranked among the top fifty national universities in the United States by US News and World Report. The town of Clemson is located in the upstate region of South Carolina, a short distance from Greenville, SC, and within a two-hour drive to Columbia, SC, Atlanta, GA, Charlotte and Asheville, NC.

APPLICATION PROCEDURES: The Department encourages applications from minority persons, women, Vietnam era veterans and disabled persons. Review of applications will begin January 16, 2006, and will continue until position is filled. Candidates should submit a letter of application; curriculum vitae (CV); statement of teaching philosophy; evidence of research/creative activity (portfolio of 20-30 examples of own work) and documentation of students’ work in slides or CD (PDF format strongly recommended); three letters of recommendation with contact information; and an SASE to:

Digital Search Committee  
c/o Professor David Detrich  
Department of Art, Box 340509  
Clemson University  
Clemson, South Carolina 29634-0509

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